Target Twelve

Building Fluency: adding within 20 using up to 3 addends

Materials: three die for each player, 25 cubes, recording sheet

Number of Players: 2

Directions:

1. Each player rolls 2 dice.
2. They should record the addition problem on their recording sheet.
3. The player may decide to keep the sum or to roll a third die and add.
4. The winner of the round is the player whose sum (from either 2 or 3 die) is closest to 12.
5. The winner collects a cube.
6. The first person to collect 12 cubes is the winner.

Variation/Extension: Play to a different sum.

ROLL 1 **Number Sentence**	**Sum**	ROLL 2 **Number Sentence**	**Sum**	**Closest to 12**
2 + 3	5	2 + 3 + 4	9	✓
6 + 5	11			✓

PLAYER _____

ROLL 1 **Number Sentence**	**Sum**	ROLL 2 **Number Sentence**	**Sum**	**Closest to 12**