



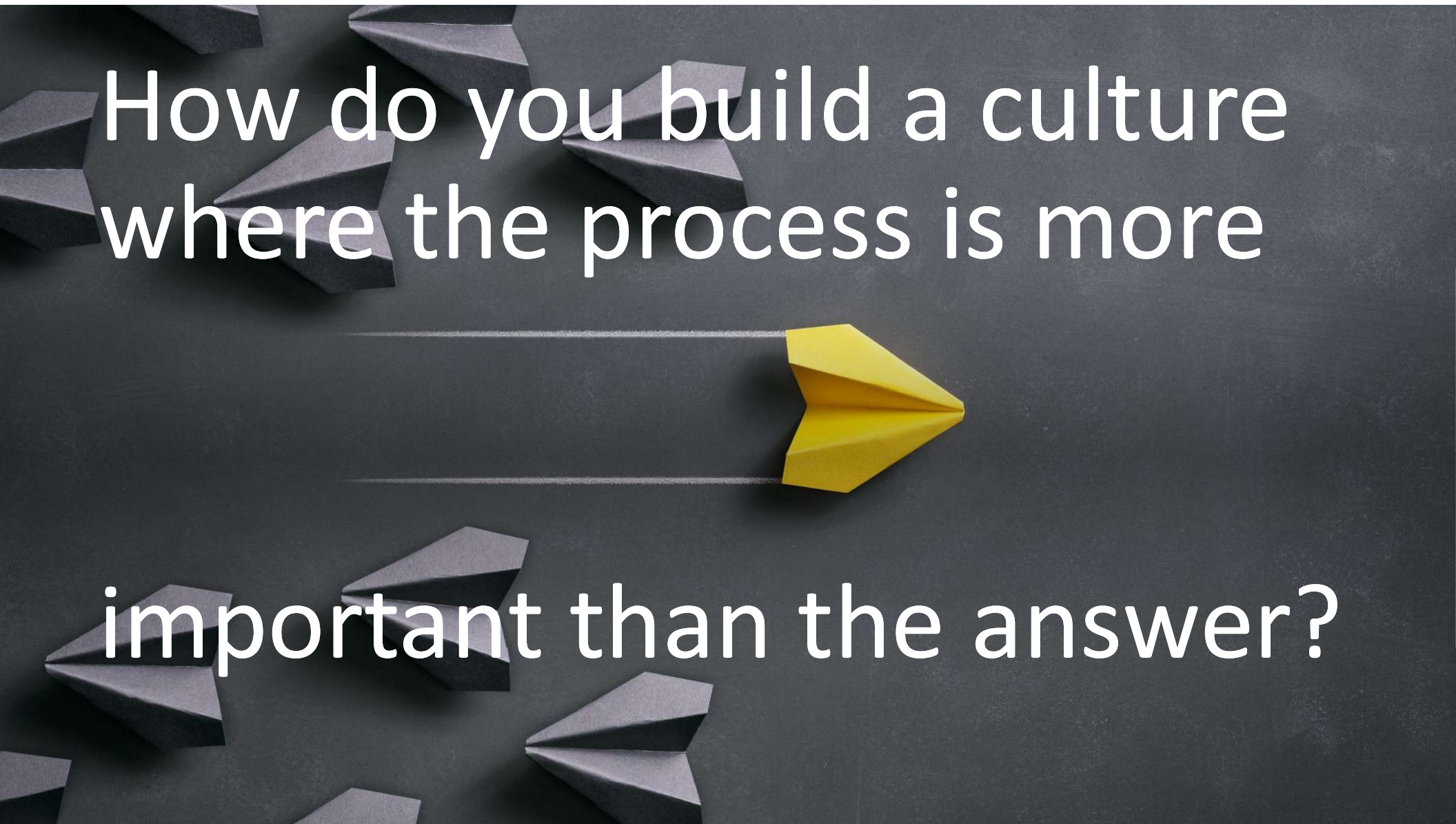
Closing the Learning Gap

Promoting Equitable Learning Practices
through
Building Thinking Classrooms

Lisa Arnholt & Ezra Gonzales



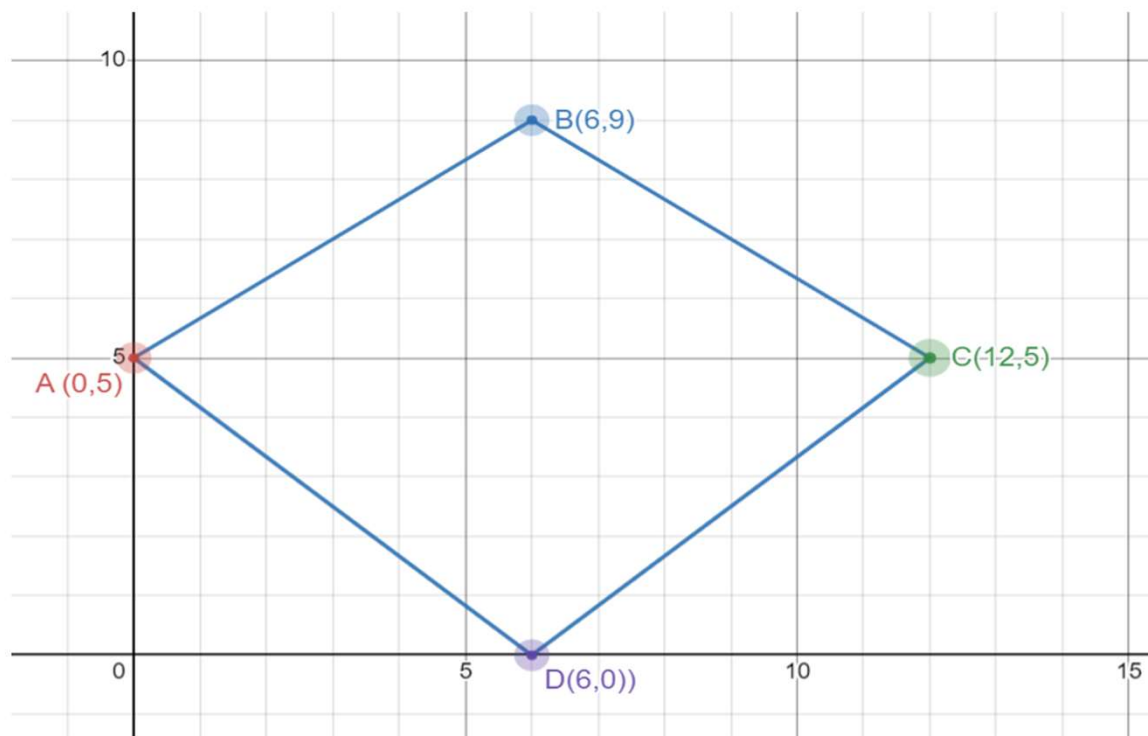
What is a Thinking Classroom?



How do you build a culture
where the process is more

important than the answer?

Todd, a graphic designer, has plotted the following as the foundation of the logo he is designing for a client. He thinks his design is a rhombus. His co-worker says that it looks like a kite. Who is right?



EXPERIENCE

FIRST

FORMALIZE

LATER

① Begin w/ a Problem

Give a problem-solving task

To start:

Problems should be

- ☐ engaging
- ☐ not curricular
- ☐ collaborative
- ↳ promote talking

Later:

Problems can
be curricular
eg textbook
problems

Can you name & verify the quadrilateral?

• Given: A(1, 2), B (7 ,1), C (9, 4), D (3, 5)

1. Graph the points and draw segments DC, AB, BC, & AD.
2. Which lines look parallel? Find the slopes of the lines. Are the lines parallel?

$$\text{slope} = \frac{\text{rise}}{\text{run}} = \frac{y_2 - y_1}{x_2 - x_1} \qquad a^2 + b^2 = c^2$$

3. Do any 2 sides look like they are perpendicular? Multiply their slopes. Did you get -1? Repeat for any others.
4. Find the lengths of each side.
5. So what kind of quadrilateral is it?



The bacteria count in a heated swimming pool is 1500 bacteria per cubic centimeter on Monday morning at 8 AM, and the count doubles each day thereafter.

What bacteria count can you expect on Wednesday at 8 AM?

Suppose we want to know the expected bacteria count at 2 PM Thursday...

If nothing is done and the bacteria continue to double, how long will it take for the count to reach 3 million bacteria?

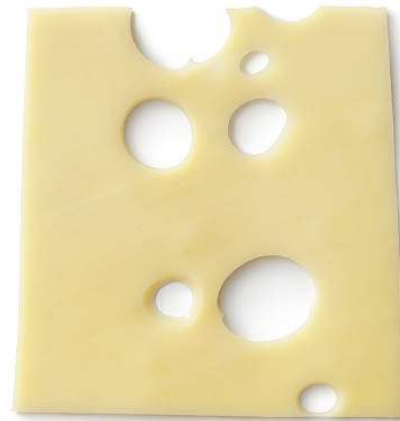
Can you write an equation or pattern to represent this situation?

② Visibly Random Groups

- ☐ Randomly assigned
eg playing cards
- ☐ Daily & in front of students
- ☐ 2 or 3 students / group

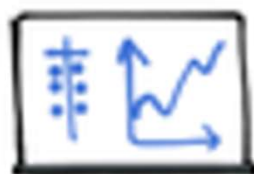


- ☐ Sit & stand together



③ Vertical NonPermanent Surfaces

- ☐ Vertical
- ☐ Erasable



WHITEBOARD



CHALKBOARD



WINDOW

- ☐ 1 marker or chalk per group
↳ promotes discussion

④ Oral Instructions



→ groups will discuss
(instead of decoding text)

⑤ Defront the room

Desks



orient in various directions
pull away from wall
(room to stand @VNPS)

Teacher addresses
the class from a
variety of locations.



⑥ Answering Questions

Acknowledge, but don't answer:

✗ Proximity questions
(b/c teacher is close by)

✗ Stop thinking questions

Answer:



✓ Keep thinking questions
↳ give HINTS not answers

- It is not possible to make an example for every possible type of math problem.
- Students have to have foundational knowledge.
- Extend rather than answering any question other than a keep-thinking question

#ThinkingClassroom

10 Things to Say in Response to a Proximity or Stop-Thinking Question

Isn't that interesting?

Can you find something else?

Can you show me how you did that?

Does that make sense?

Are you sure?

Is that always true?

Why don't you try something else?

Why do you think that is?

Why don't you try another one?

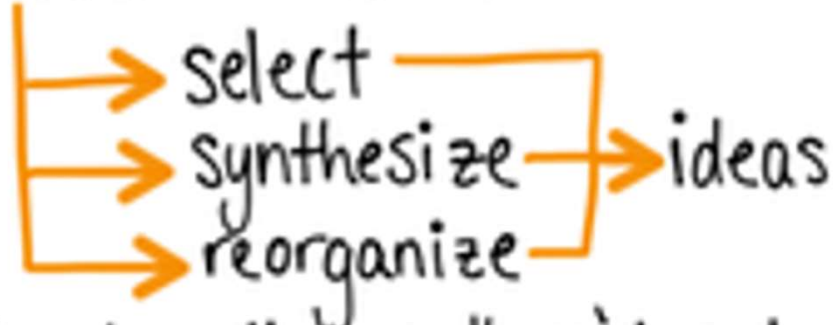
Are you asking me or telling me?

Author: @pgiljedahl

Graphic: @wheeler_laura

⑦ Meaningful Notes

Student created:



Based on their ~~or~~ others' boards

Provide time for
this after levelling.



Page Number: _____

Name: _____

Title: _____

Example 1

Things to Remember!

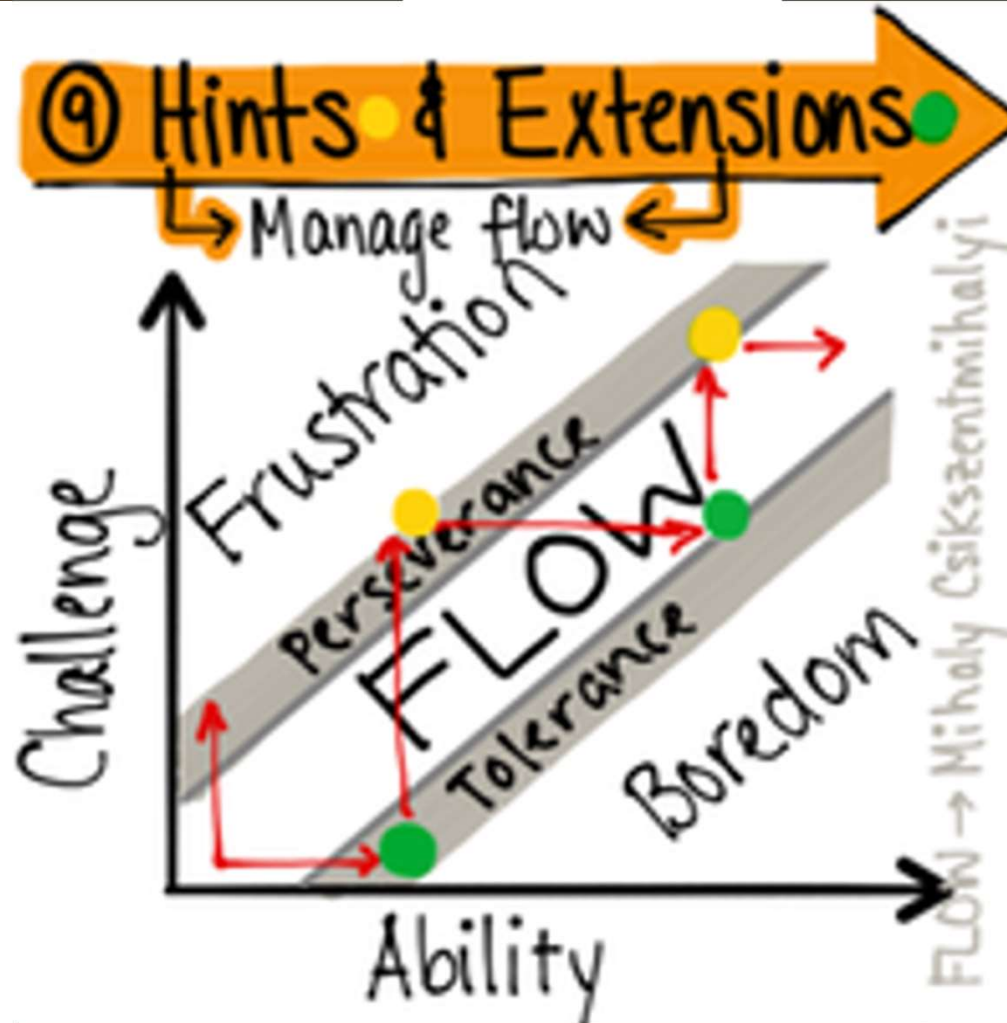
1)

2)

3)

Anything else?

Example 2 (Your own)



⑩ Level to the Bottom

- debrief
- class discussion
- direct teaching
- the "lesson"

Once all groups pass a minimum threshold.

Debrief 1 or more groups' solutions

Work through a new problem w/ whole group

Consolidation

⑪ Check Understanding

Assign 4-6

"check for understanding" questions

Students choose to work

👤 individually

👥 in groups

at desks
on VNPS

Purpose: self-evaluation (~~NOT~~ marks)

📄 Week 9 & 10 CYU: Law of Cosines (& Law of Sines)

📄 HA2 Week 6 CYU

📄 A2 Week 6 CYU



📄 CR Week 6 CYU

📄 CR Week 5 CYU:

📄 A2 Week 5 CYU:

PAPER or ONLINE

⑫ Formative Assessment

~~measure~~ → communicate
 where student is currently  where student is going 
 Multiple & varied opportunities to demonstrate learning



Geometry		Observations				Gonzales, Ezra	
407 GEOM-1		2023-2024-Semester 1				08/28/2023	
No.	Student	Collaboration	#1	#2	#3	#4	
1							
2							
3							
4							
5							
6							
7							
8							
9							
10							
11							
12							
13							
14							

DATA COLLECTION INSTRUMENT

	✓✓	✓✓✓	✓✓✓✓
1	✓✓	✓✓✓	✓✓✓✓
2	✓✓	✓✓✓	✓✓✓✓
3	✓✓✓	✓✓✓✓	✓✓✓✓✓
4	✓✓✓	✓✓✓✓	✓✓✓✓✓
5	✓✓✓	✓✓✓✓	✓✓✓✓✓
6	✓✓✓	✓✓✓✓	✓✓✓✓✓
7	✓✓✓	✓✓✓✓	✓✓✓✓✓
8	✓✓✓	✓✓✓✓	✓✓✓✓✓
9	✓✓✓	✓✓✓✓	✓✓✓✓✓
10	✓✓✓	✓✓✓✓	✓✓✓✓✓
11	✓✓✓	✓✓✓✓	✓✓✓✓✓
12	✓✓✓	✓✓✓✓	✓✓✓✓✓
13	✓✓✓	✓✓✓✓	✓✓✓✓✓
14	✓✓✓	✓✓✓✓	✓✓✓✓✓

- RECORD ALL DATA IN ONE PLACE
- PRODUCT VS OBSERVATION VS CONVERSATION DOESN'T MATTER
- USE SAME SYMBOLS AS NAVIGATION INSTRUMENT
- TWO CONSECUTIVE DEMOS NEEDED TO SHOW ATTAINMENT

✓✓ = 2

✓✓✓ = 3



✓✓✓✓ = 4

USE INSTRUMENT TO IDENTIFY WHEN TO HUNT FOR NOT GATHER EVIDENCE




⑬ Summative Assessment

PROCESS > product
Evaluate what you value!

Include:

 group + individual 
work

Spicy Chart

	Description	Point Equivalent	Percentage Equivalent
	Mild Basic problems	2.0-2.24	70-72
		2.25-2.94	73-79
	Medium Intermediate problems	3.0-3.44	80-89
	Spicy Advanced Problems	3.5-4.0	90-100

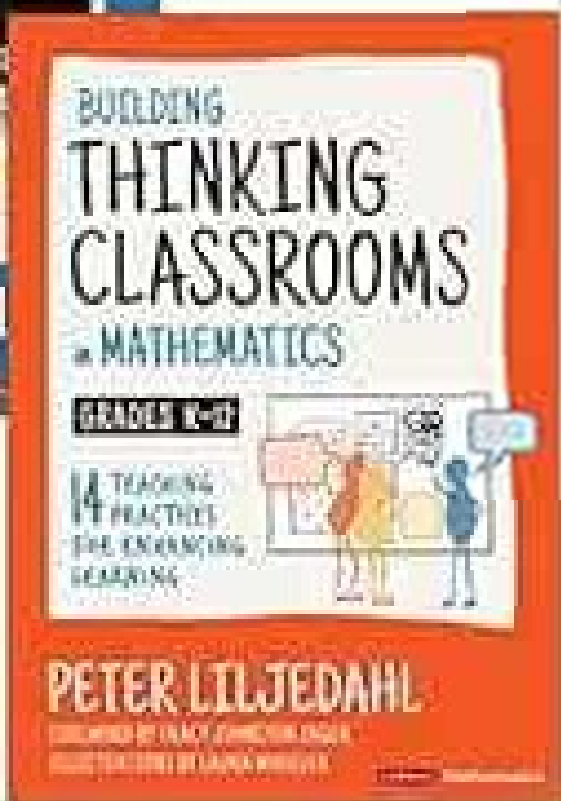
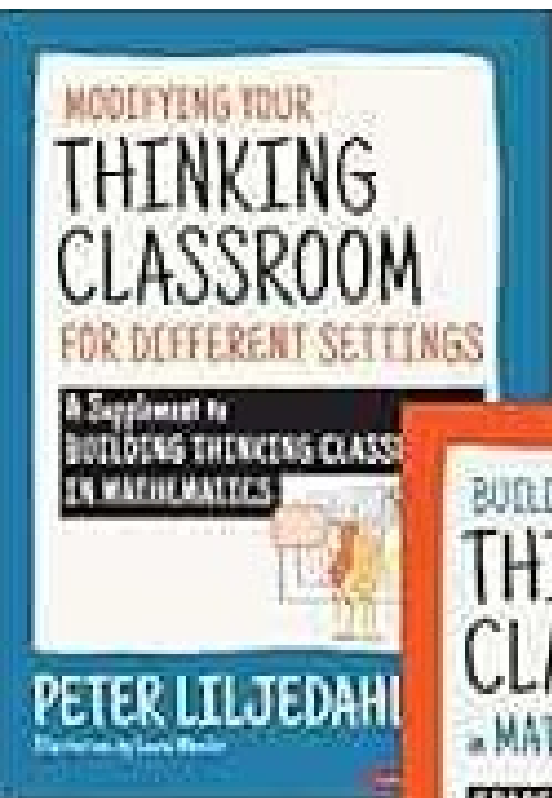
	MILD	MEDIUM	SPICY
Constructions	1	3	2
Point, Lines, & Planes	6	4	5
Quadrilateral Proofs	8, 9	7	11
Lines, Angles & Transversals	10	14, 15, 18, 19	12, 13, 16, 17, 20



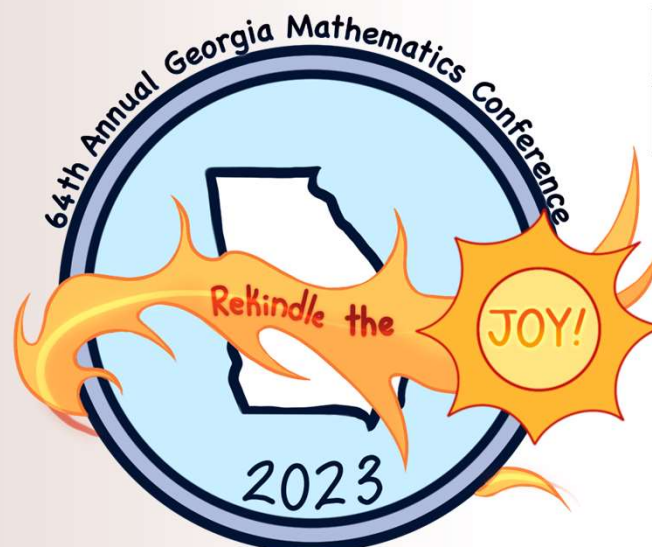
Register
to win
a
FREE
Wipebook!



<https://wipebook.com/larnholt>



Scan the QR code
to receive the
PowerPoint



Scan the QR code or use
the link for the
session evaluation form.

<https://tinyurl.com/2023GMCsessions>

Scan the QR code



Math Tournament

COLUMBUS STATE UNIVERSITY

49

49th Annual
Invitational
Mathematics
Tournament

Awards
Ceremony
March 11,
2023

Sponsored by **TSYS**

Tournament Results
Small Schools

1st Place: Rockdale Magnet School
2nd Place: Providence Christian Academy
3rd Place: Calvary Christian School



BUILDING THINKING CLASSROOMS

RESEARCH: @pgliljedahl
SKETCHNOTE: @wheeler_laura

① Begin w/ a Problem

Give a problem-solving task

To start:

- Problems should be
 - engaging
 - not-curricular
 - collaborative
 - promote talking

Later:

- Problems can be curricular
 - eg textbook problems

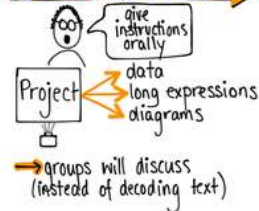
② Visibly Random Groups

- Randomly assigned
 - eg playing cards
- Daily & in front of students
- 2 or 3 students / group
- Sit & stand together

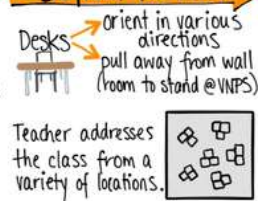
③ Vertical NonPermanent Surfaces

- Vertical
- Erasable
- WHITEBOARD CHALKBOARD WINDOW
- 1 marker = chalk per group
 - promotes discussion

④ Oral Instructions



⑤ Defront the room



⑥ Answering Questions

- Acknowledge, but don't answer:
 - Proximity questions (b/c teacher is close by)
 - Stop thinking questions
- Answer:
 - Keep thinking questions
 - give HINTS not answers

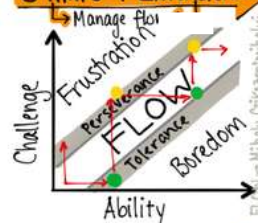
⑦ Meaningful Notes

- Student created:
 - select
 - synthesize
 - reorganize
 ideas
- Based on their & others' boards
- Provide time for this after levelling.

⑧ Build Autonomy

- Model how groups can visit other groups when they are stuck or done.
- Hints & extensions come from peers (not just the teacher).
- Helps manage flow

⑨ Hints & Extensions



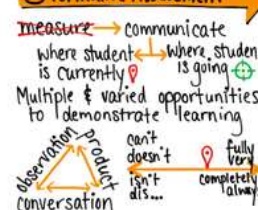
⑩ Level to the Bottom

- debrief class discussion direct teaching the "lesson"
- Once all groups pass a minimum threshold.
- Debrief 1 or more groups' solutions!
- Work through a new problem w/ whole group

⑪ Check Understanding

- Assign 4-6 "check for understanding" questions
- Students choose to work
 - individually
 - in groups
- at desks on VNPS
- Purpose: self-evaluation (NOT marks)

⑫ Formative Assessment



⑬ Summative Assessment

- PROCESS > product
- Evaluate what you value!
- Include:
 - group + individual work

⑭ Reporting

- Based on data (NOT points)
- One aggregated mark
- disaggregated evidence
- Analysis of data
- Counting of points
- What has this student learned?
- What can they improve?

EVALUATE WHAT YOU VALUE

ESSENTIAL COMPETENCIES

- PERSEVERANCE
- WILLINGNESS TO TAKE RISKS
- ABILITY TO COLLABORATE

TIPS TO REDESIGN RUBRICS

REMOVE

- HEADINGS
- MIDDLE COLUMNS

CREATE WITH CLASS

- LIMIT TO FIVE COMPETENCIES
- USE OPPOSING LANGUAGE

FOCUS ON WHERE - NOT WHO - STUDENTS ARE

TIPS FOR USING RUBRICS



- FOCUS ON THREE GROUPS AT A TIME
- PROVIDE FEEDBACK USING RUBRIC
- USE PROCESS AS NEEDED TO ESTABLISH AND RE-ESTABLISH CULTURE

FOR NON-OBSERVATIONAL BEHAVIOURS

- CREATE RUBRIC BY ANALYZING THREE EXEMPLARS WITH CLASS

WHAT WE CHOOSE TO EVALUATE TELLS STUDENTS WHAT WE VALUE

equity

- TRANSPARENCY AND STUDENT OWNERSHIP ARE FOSTERED
- DECISION-MAKING IS SHARED
- COLLECTIVIST CULTURAL NORMS ARE VALUED

NAVIGATION

INFORMATION GATHERED CAN INFORM FUTURE INSTRUCTION

FEEDBACK CAN INFORM STUDENTS' FUTURE LEARNING

NAVIGATION INSTRUMENT TIPS

IDENTIFY A COLLECTION OF SUBTOPICS (OUTCOMES)

DESIGN BASIC, INTERMEDIATE, ADVANCED PROGRESSION OF BACKWARDS COMPATIBLE PROBLEMS

THE HOW

- STUDENTS USE NAVIGATION TOOLS TO SELF-EVALUATE AND TRACK EVIDENCE FROM QUIZ, REVIEW TEST OR CHECK YOUR UNDERSTANDING
- STUDENTS NEED TO IDENTIFY IF THEY NEEDED HELP
- HEADING TITLES NEED TO DESCRIBE COMPLEXITY OF PROBLEMS NOT STUDENT ABILITY



THE WHY

STUDENTS NEED TO SEE DISTINCTION BETWEEN SUBTOPICS BEFORE MAKING CONNECTIONS

STUDENTS TAKE NAVIGATION DATA MORE SERIOUSLY THAN FEEDBACK FROM OPINION-BASED SELF-ASSESSMENT

equity

- STUDENTS HAVE DIFFERENT ACCESS POINTS TO CONTENT
- SELF-ASSESSMENT SUPPORTS STUDENTS IN GOAL-SETTING
- ASSESSMENT PRACTICES THAT INFORM TEACHING AND LEARNING

DATA-BASED

HOW DO WE KNOW WHERE STUDENTS ARE IN THEIR LEARNING?

POINTS-BASED PARADIGM → DATA-BASED PARADIGM

DATA COLLECTION INSTRUMENT

✓✓ - 2	✓✓ - 3	✓✓ - 4
--------	--------	--------

USE INSTRUMENT TO IDENTIFY WHEN TO HUNT FOR, NOT GATHER EVIDENCE

FOUNDATIONAL PRINCIPLES

EASY BASIC = MINIMAL ATTAINMENT OF OUTCOME

BACKWARDS COMPATIBILITY MEANS EVIDENCE OF ADVANCED INCLUDES BOTH INTERMEDIATE AND BASIC

equity

- ATTENTION PAID TO THE HUMAN ELEMENTS OF LEARNING VS GRADING
- TEACHERS LET GO OF OUTLIERS AND EARLY-NOT-KNOWING
- PICTURE OF WHERE STUDENTS ARE LEADS TO DIFFERENTIATED OPPORTUNITIES TO IMPROVE

CONSIDERATIONS FOR

MULTILINGUAL LEARNERS

- USE SIMPLE LANGUAGE OR VISUALS FOR RUBRICS
- SIMPLIFY LANGUAGE AND MAKE CONNECTIONS TO PRIMARY LANGUAGE
- INVITE STRATEGIC LANGUAGE GROUPINGS WHEN APPROPRIATE
- LISTEN AND OBSERVE TO PROVIDE SCAFFOLDS AS NEEDED

SPECIAL EDUCATION SUPPORTS

- CHUNK NAVIGATION TOOL SUBTOPICS FOR EASE OF USE
- CREATE ROUTINE FOR USING NAVIGATION TOOL
- USE STRATEGIC SMALL GROUPS TO MODEL/SCAFFOLD ROUTINES
- PROVIDE BASIC (OR INTERMEDIATE OR ADVANCED) ONLY OPPORTUNITIES AS NEEDED FOR CERTAIN STUDENTS

UNIVERSAL DESIGN FOR LEARNING

- MAKE RUBRICS VISIBLE FOR CLASS AS ANCHOR CHARTS
- NAVIGATION INSTRUMENT IS SCAFFOLDING FOR GOAL-SETTING AND SELF-ASSESSMENT
- MODEL USE OF NAVIGATION INSTRUMENT

BUILDING TEACHING CLASSROOMS
PETER WATSON, @peterwatson1
CORWALL, 2020
COLLABORATION WITH @MRSB_Educators
SKETCHNOTE: © MRSB Educators

References

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